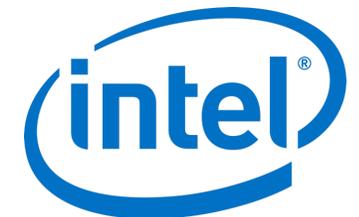
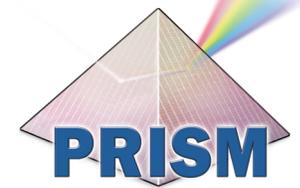


Lifelong Intelligence Beyond the Edge using Hyperdimensional Computing

Xiaofan Yu¹, Anthony Thomas¹, Ivannia Gomez Moreno², Louis Gutierrez¹,
Tajana Šimunić Rosing¹

¹ University of California San Diego
² CETYS University, Campus Tijuana

IPSN 2024

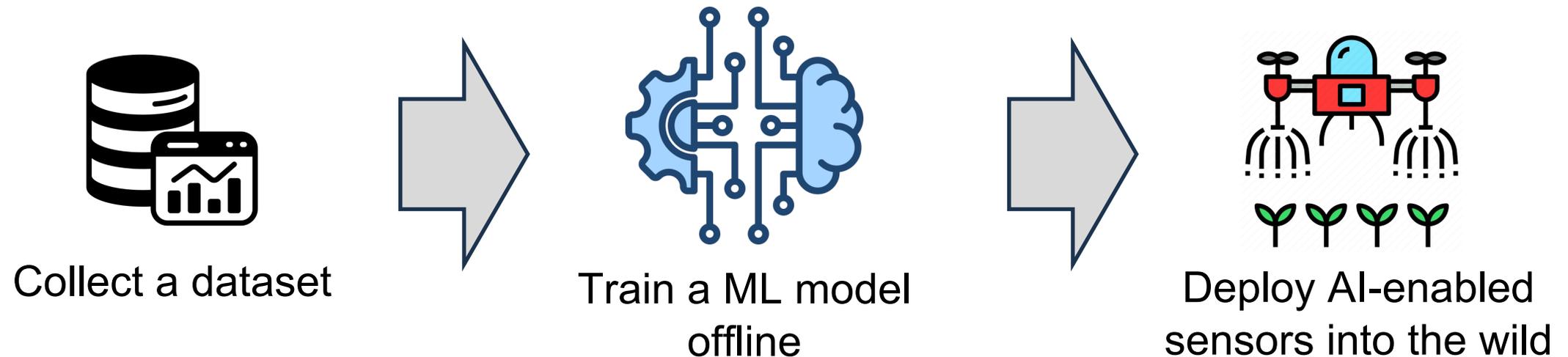


Semiconductor
Research
Corporation



Deploy Edge Intelligence: Current Pipeline

- Current pipelines of designing and deploying edge intelligence include three steps



However, this pipeline usually does not work well in practice due to data distribution mismatch!

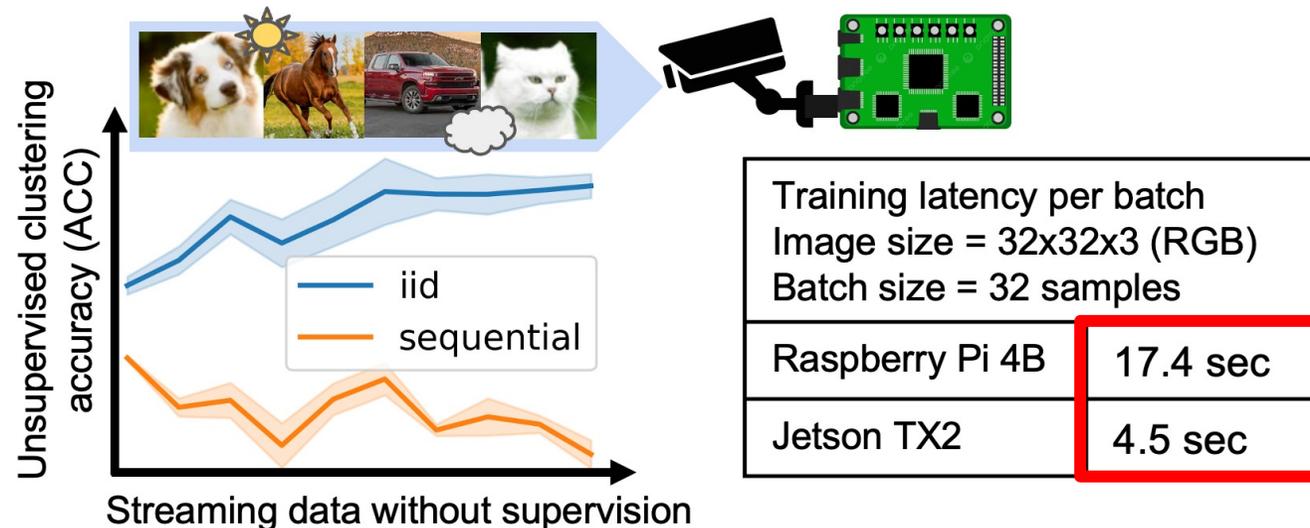
Lifelong (or Continual) Learning on the Device

- No prior data collection
- No offline training
- The edge device **learns and adapts** to a **continuously changing environment** from its past data
- This learning process continues throughout the **lifetime** of the edge device



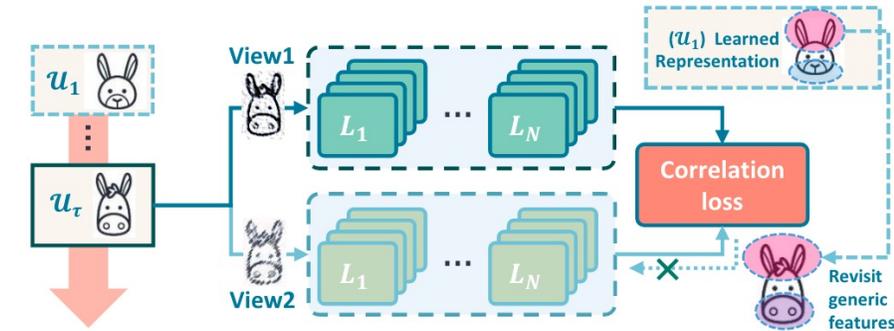
Challenges of Lifelong Learning

- Unique challenges in deploying lifelong edge intelligence
 - Catastrophic forgetting [McCloskey 1989]
 - Lack of supervision in field
 - Limited on-board resources



Prior Works

- Unsupervised lifelong learning based on NNs
 - STAM [IJCAI'21]: progressive memory architecture
 - CaSSLe [CVPR'22]: past knowledge distillation
 - LUMP [ICLR'22]: memory replay

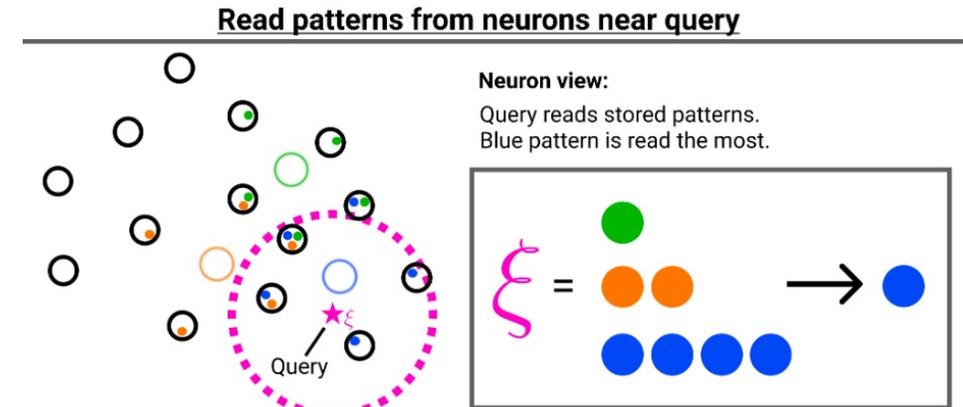


Figures from LUMP [ICLR'22]

(+) Various techniques to mitigate catastrophic forgetting
 (-) Intensive resources usage during training

- Neurally-inspired lifelong learning algorithms
 - FlyModel [Shen 2021], SDMLP [ICLR'23]: sparse coding and associative memory

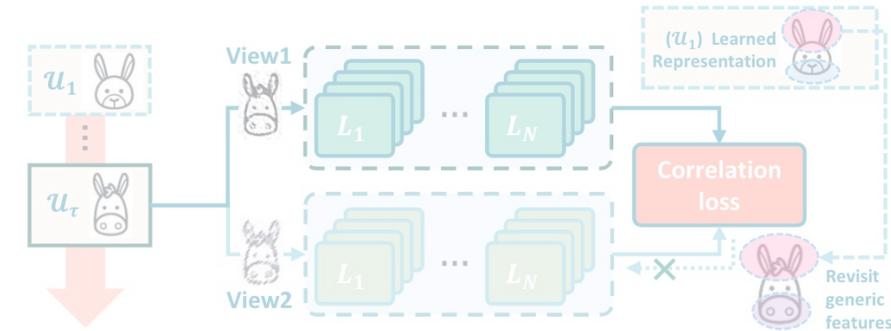
(+) Lightweight training
 (-) Need label supervision



Figures from SDMLP [ICLR'23]

Prior Works

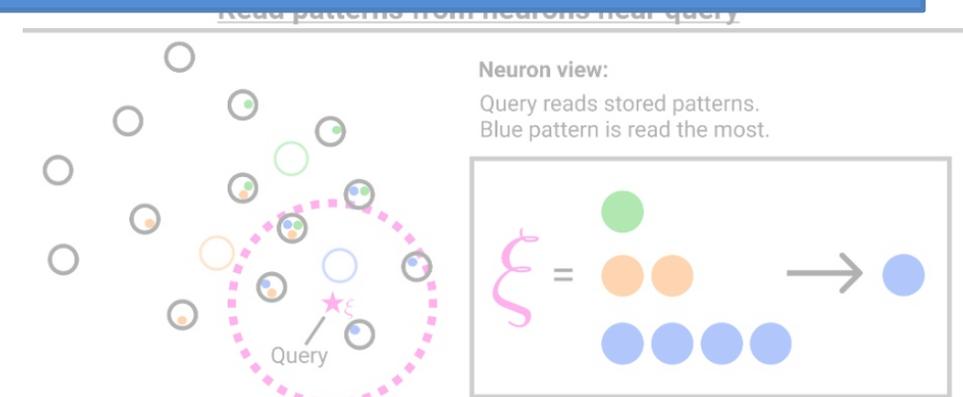
- Unsupervised lifelong learning based on NNs
 - STAM [IJCAI'21]: progressive memory architecture
 - CaSSLe [CVPR'22]: past knowledge distillation
 - LUMP [ICLR'22]: memory replay



Is there any alternative strategies for designing a **lightweight** and **unsupervised** lifelong learning algorithm?

- Neurally-inspired lifelong learning algorithms
 - FlyModel [Shen 2021], SDMLP [ICLR'23]: sparse coding and associative memory

(+) Lightweight training
 (-) Need label supervision

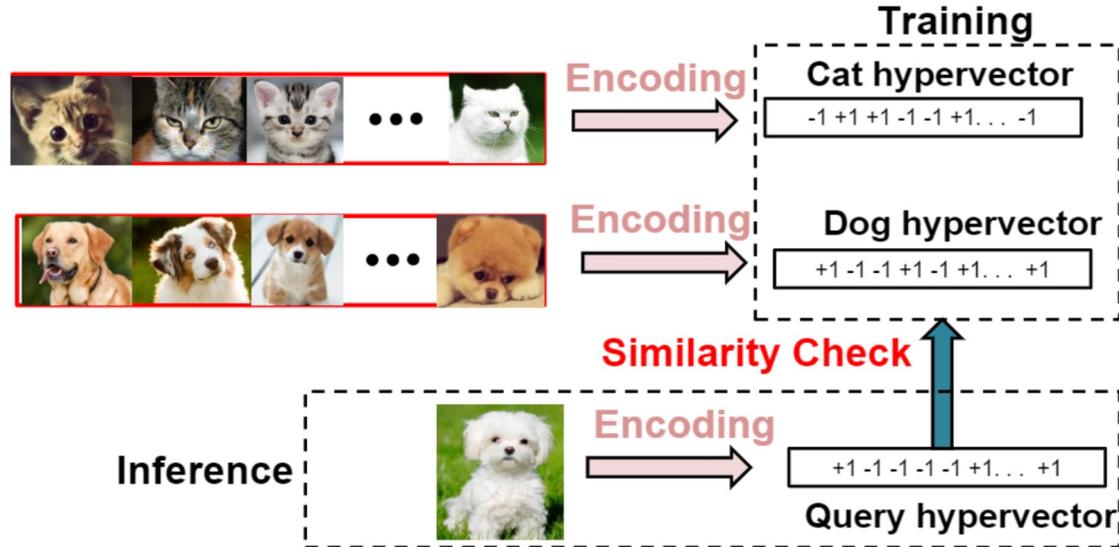


Figures from SDMLP [ICLR'23]

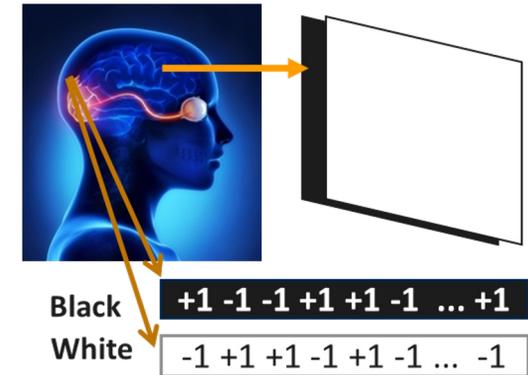
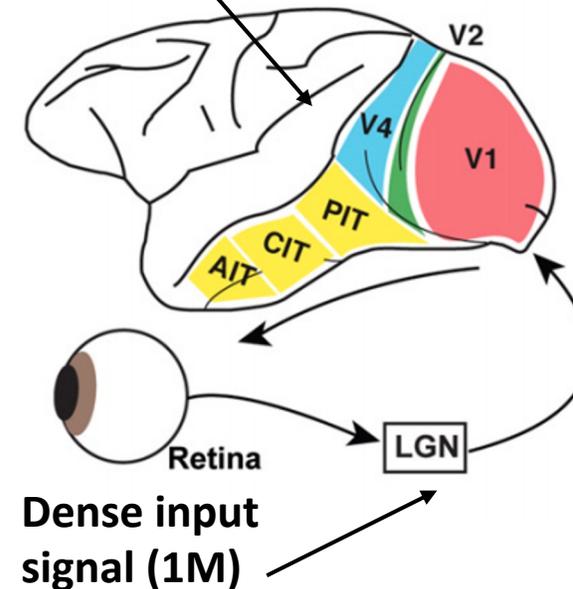
Brain-Inspired Hyperdimensional Computing (HDC)



Dense sensory input is mapped to **high-dimensional sparse representation** on which brain operates
[Babadi and Sompolinsky 2014]



High dimensional sparse representation (190M)

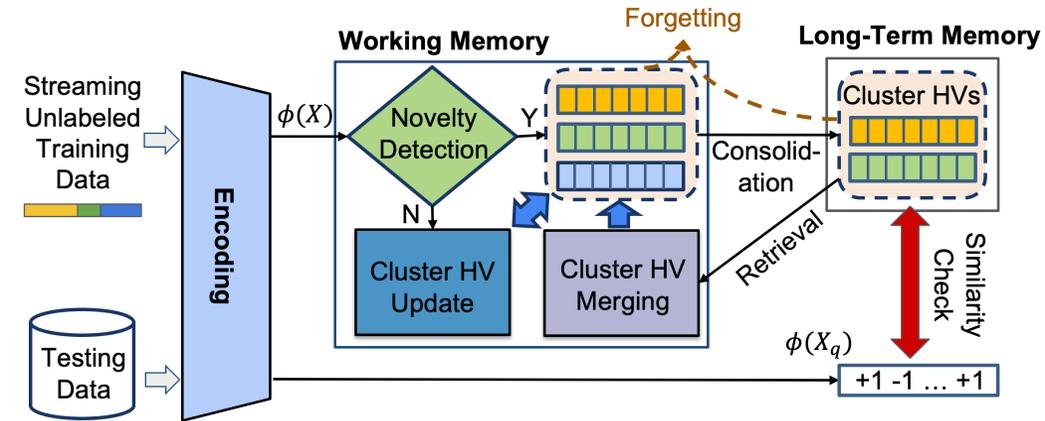


Benefits of HD computing:

- Easy-to-parallelize operations → energy-efficient
- Fast single-pass training
- Connections with biological lifelong learning in fruit flies [Shen 2021]

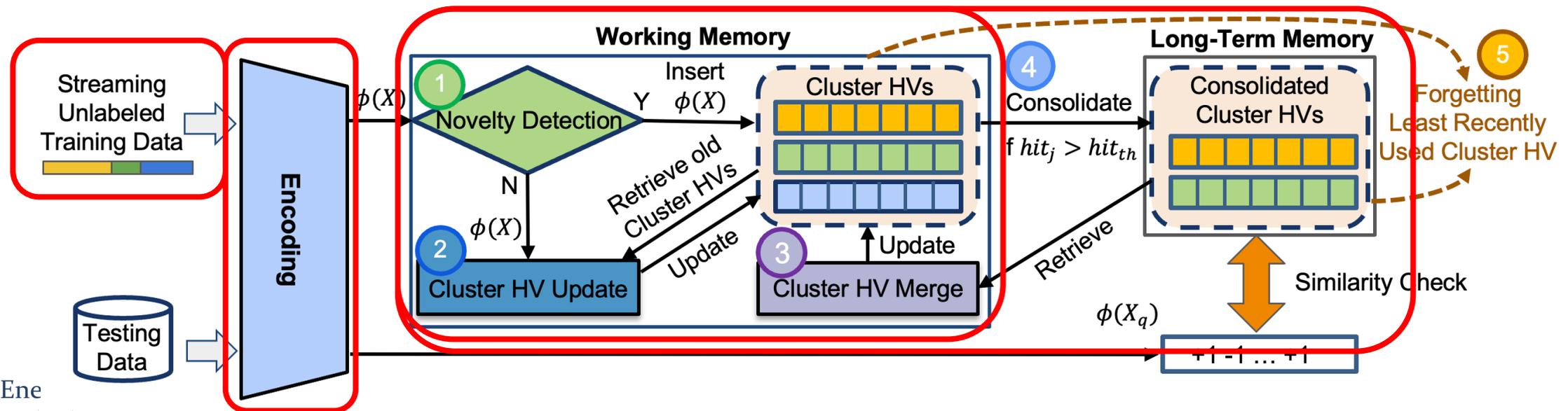
Our Contribution: LifeHD

- We design LifeHD, the first end-to-end system for on-device unsupervised lifelong learning using Hyperdimensional Computing
- We propose two variants of LifeHD
 - LifeHD_{semi} deals with **scarce labeled inputs**
 - LifeHD_a deals with **power constraints**
- We implement LifeHD on off-the-shelf edge devices and conduct extensive experiments across three typical IoT applications



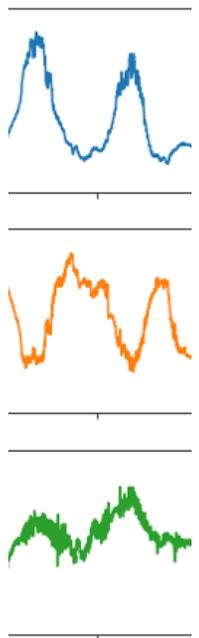
Overview of LifeHD

- Streaming data input
 - Class incremental streams with potential distribution drift
- Encoding projects dense sensor signals into high-dimensional vectors
- Two-tier associative memory design for mitigating catastrophic forgetting
- Three key components in LifeHD's working memory
 - (1) Novelty detection, (2) Cluster HV update, (3) Cluster HV Merge



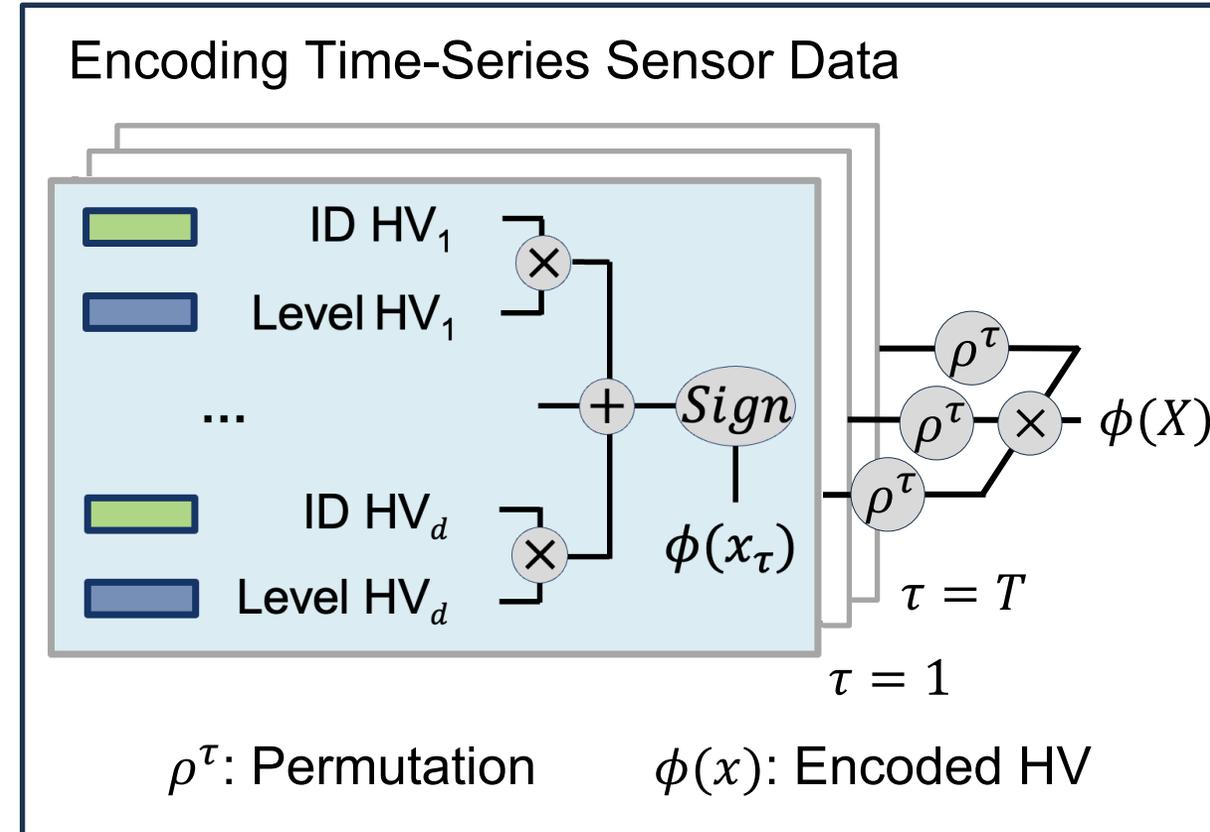
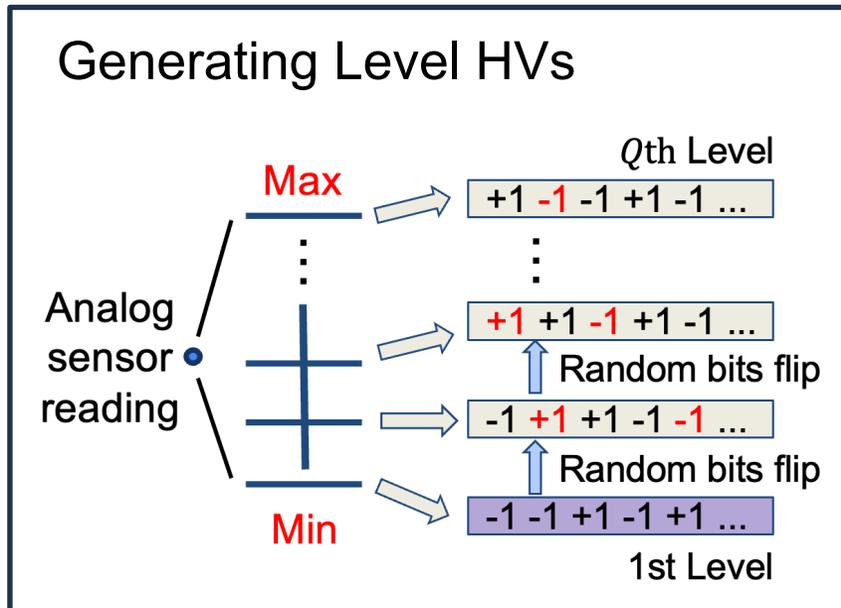
LifeHD Encoding

- Encoding is the first and the most important step in HDC
- We use the Spatiotemporal HDC encoding [Nature Electronics'21]



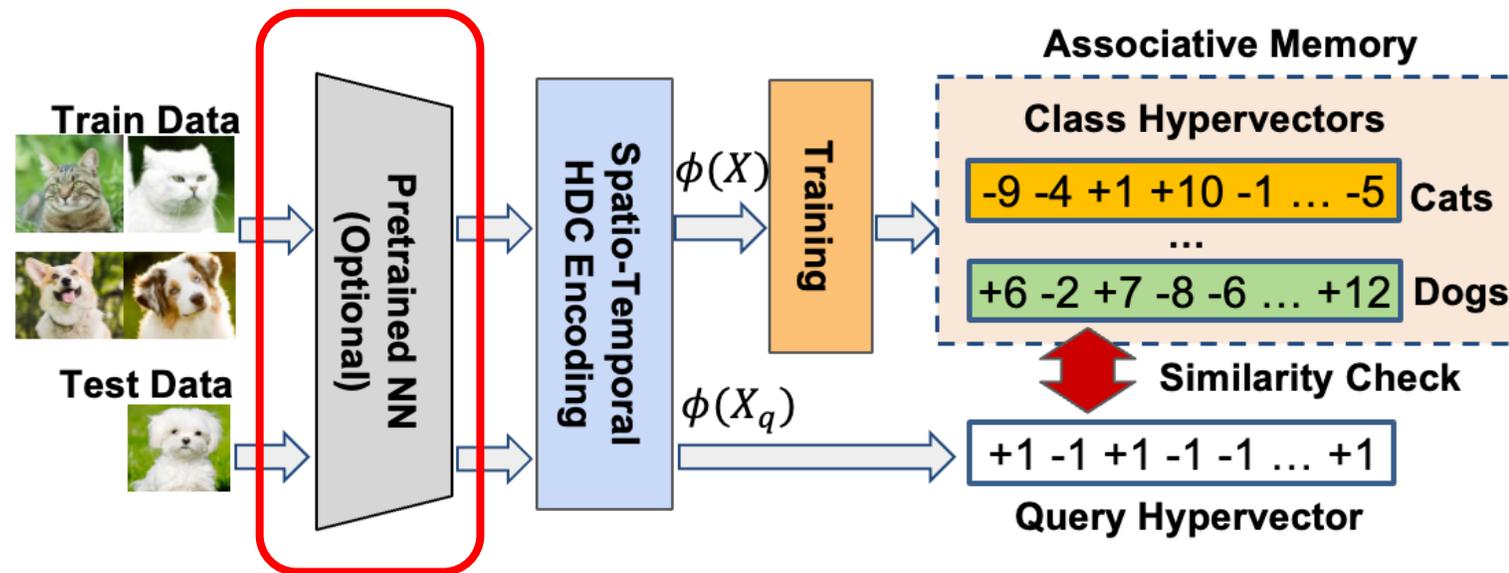
d sensors

Generating Sensor ID HVs
Randomly generate d HVs



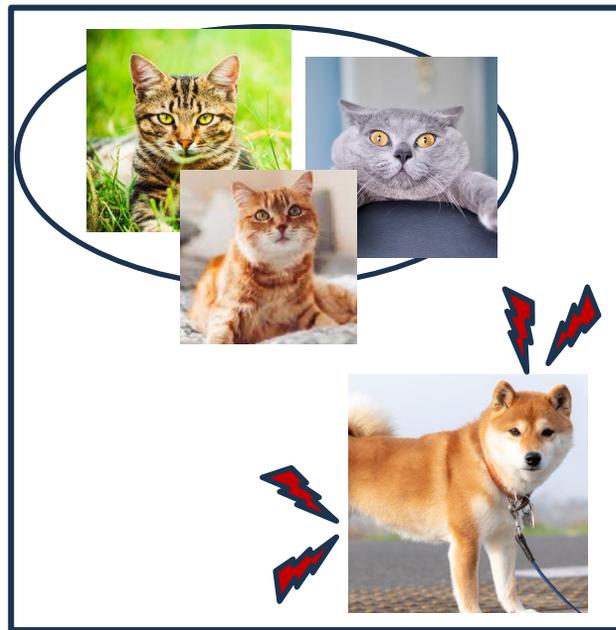
HDnn Encoding

- We use HDnn encoding [GLVLSI'22] for more complex data such as sound and images
 - A pretrained and frozen NN for feature extraction

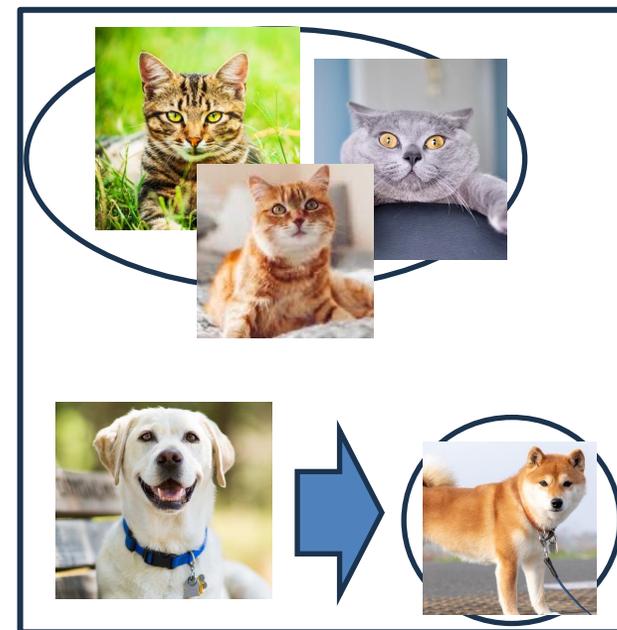


Intuition of LifeHD's Working Memory Designs

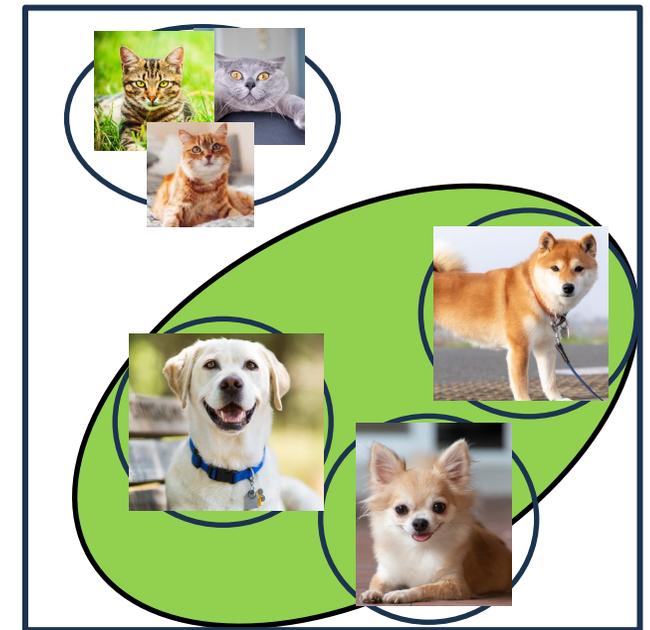
- LifeHD's designs draw inspiration from human cognitive processes
- *Question:* How does a baby **continually** improve knowledge **without supervision**?



Novelty Detection



Cluster Update



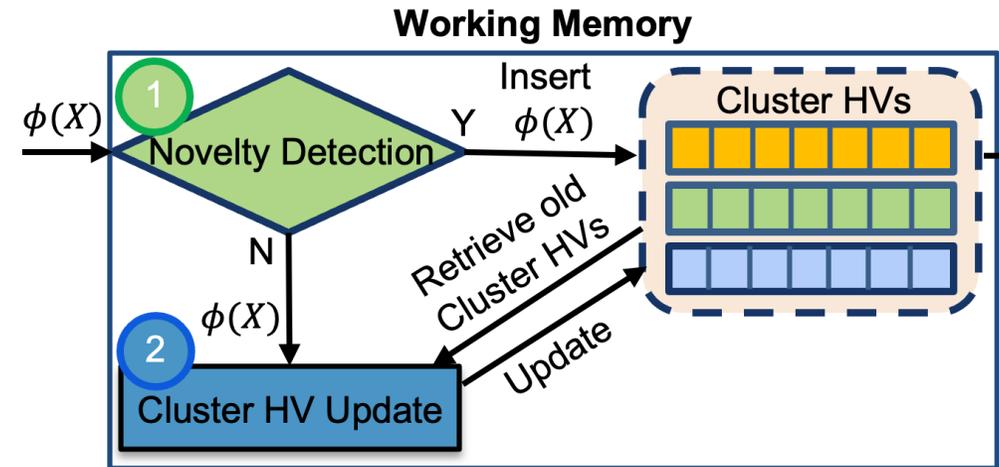
Cluster Merge

Novelty Detection and Cluster HV Update

- Novelty Detection

- If the new incoming HV $\phi(x)$ is very dissimilar from all existing cluster HVs m_j

If $\cos(\phi(X), m_j) < \mu_j - \gamma \hat{\sigma}_j$, then flag novel



- Online Cluster HV Update

- Update the assigned cluster HV m_j
- Update params in a moving average manner

$$m_j \leftarrow m_j \oplus \phi(X)$$

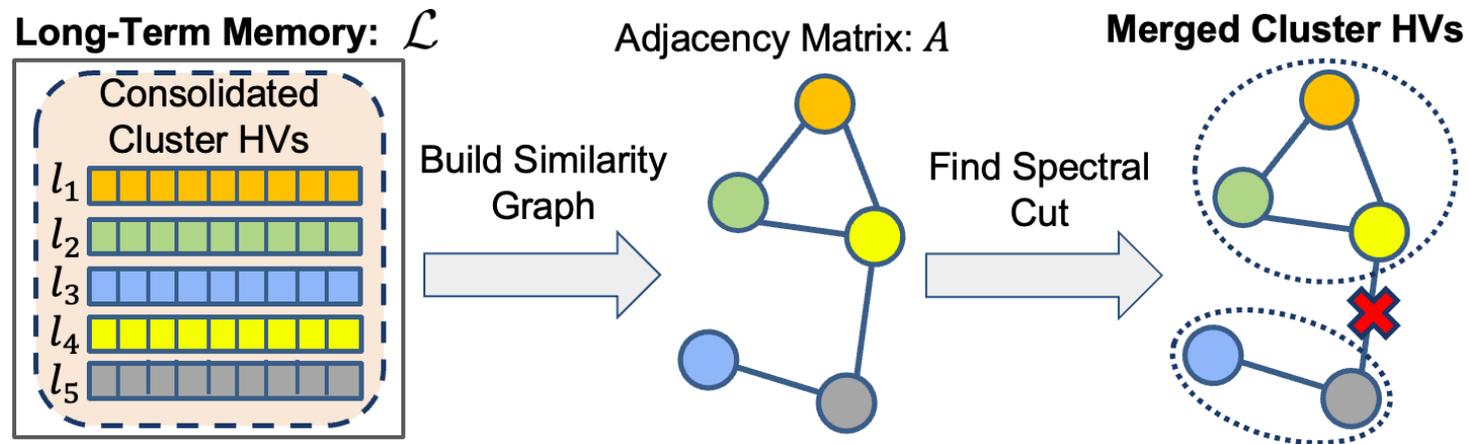
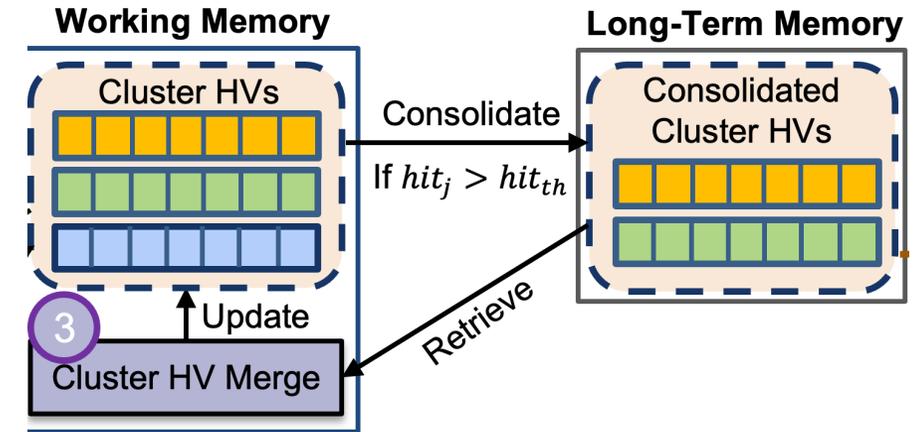
$$\mu_j \leftarrow (1 - \alpha)\mu_j + \alpha \cos(\phi(X), m_j)$$

$$\hat{\sigma}_j \leftarrow (1 - \alpha)\hat{\sigma}_j + \alpha |\cos(\phi(X), m_j) - \mu_j|$$

Sym.	Meaning
$\phi(x)$	Incoming encoded HV
m_j	The j th stored cluster HV
$\mu_j, \hat{\sigma}_j$	Mean and standard difference of similarity threshold
γ, α	hyperparameters

Cluster HV Merge

- Analyze the **global similarity relationship** between long-term cluster HVs
- Group “similar” cluster HVs into a “coarser” one if appropriate
- Update the working memory



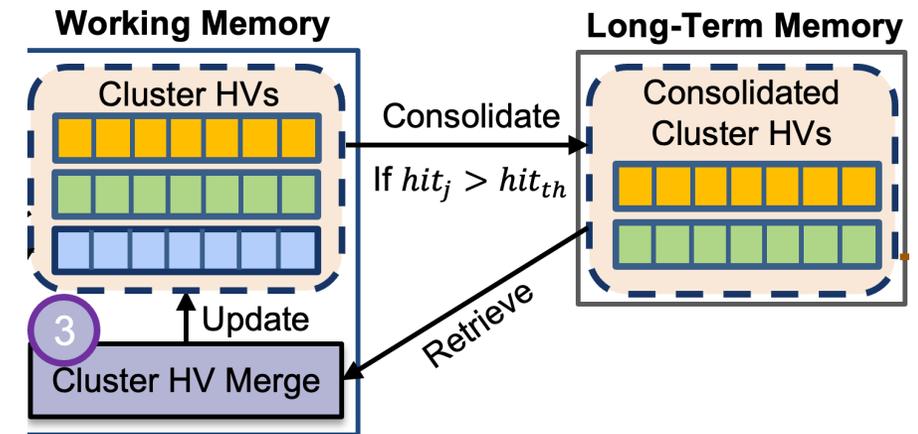
Step 1: Build a similarity graph

Step 2: Compute the eigendecomposition of the similarity matrix

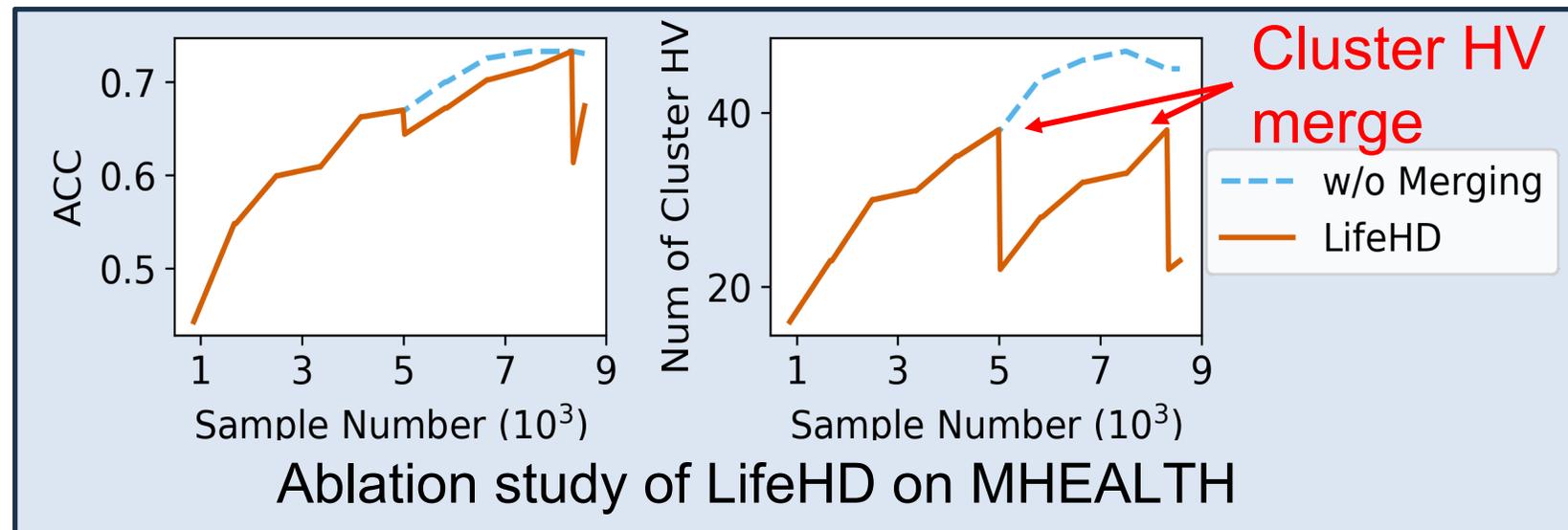
Step 3: Group the cluster HVs by running K-Means on eigenvectors

Cluster HV Merge

- Analyze the **global similarity relationship** between long-term cluster HVs
- Group “similar” cluster HVs into a “coarser” one if appropriate
- Update the working memory

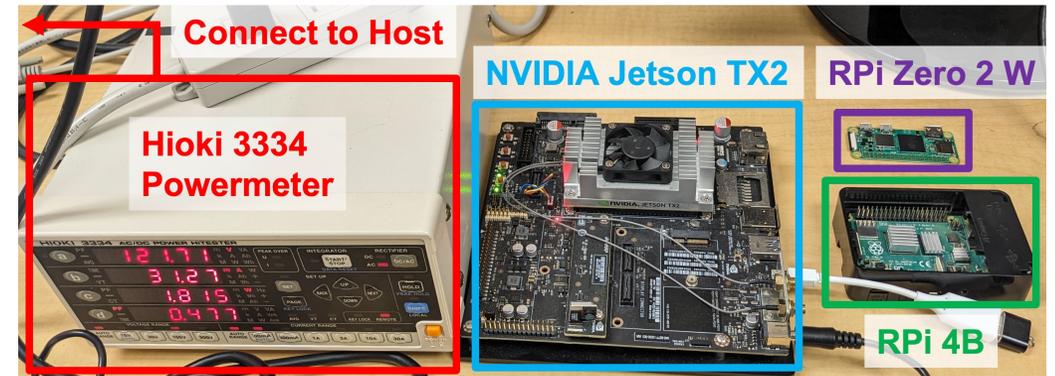


Intuitive Visualization



Experimental Setup

- We implement LifeHD in Python and PyTorch on
 - Raspberry Pi Zero 2W
 - Raspberry Pi 4B
 - NVIDIA Jetson TX2 (w/ GPU)
- We test on three typical IoT applications



Dataset	Application	Classes (Balanced?)	Total Samples	Pretrained Neural Network in HDnn
MHEALTH [1]	Human activity recognition	12 (N)	9K	/
ESC-50 [2]	Sound recognition	50 (Y)	2K	ACDNet [4]
CIFAR-100 [3]	Image classification	20 (Y)	60K	MobileNet [5]

[1] Karol J Piczak. ESC: Dataset for environmental sound classification. 2015

[2] Garcia Rafael Banos, et al. MHEALTH Dataset. UCI Machine Learning Repository. 2014

[3] Alex Krizhevsky, Geoffrey Hinton, et al. Learning multiple layers of features from tiny images. 2009

[4] Md Mohaimenuzzaman et al. Environmental Sound Classification on the Edge: A Pipeline for Deep Acoustic Networks on Extremely Resource-Constrained Devices. Pattern Recognition 133 (2023), 109025.

[5] Mark Sandler et al. Mobilenetv2: Inverted residuals and linear bottlenecks. CVPR'18.

Experimental Setup (Cont.)

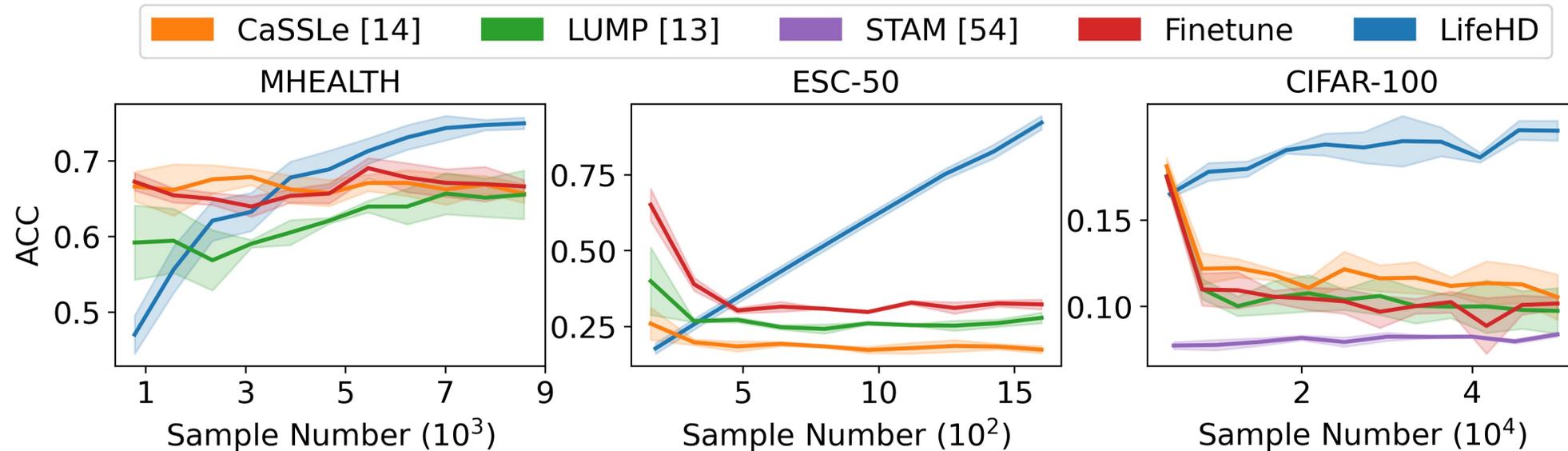
- Baselines

- We compare with SOTA neural network-based unsupervised lifelong learning
 - STAM [IJCAI'21]: progressive memory architecture
 - CaSSLe [CVPR'22]: past knowledge distillation
 - LUMP [ICLR'22]: memory replay
- We also compare with the fully Supervised HDC baseline

- Metrics

- Unsupervised Clustering Accuracy (ACC)
 - ACC computes the accuracy under the “best” mapping between clusters and labels
 - Training time per batch
 - Energy consumption per batch
 - Memory usage
- } On all platforms

LifeHD vs. SOTA Neural Network-based Baselines



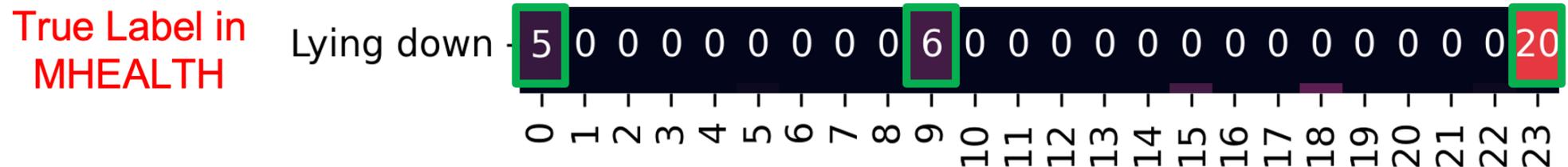
- All NN-based baselines start from higher ACC but experience forgetting
- LifeHD achieves up to **9.4%**, **74.8%** and **11.8%** accuracy increase on MHEALTH, ESC-50 and CIFAR-100 compared to NN-based baselines

LifeHD vs. Supervised HDC

The gap of final ACCs: LifeHD vs. Supervised HDC

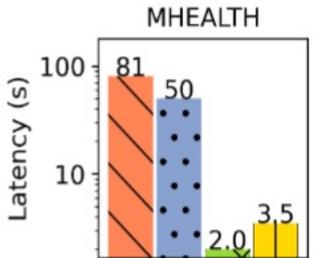
Method	MHEALTH	ESC-50	CIFAR-100
LifeHD	0.75	0.92	0.2
Supervised HDC	0.9	0.95	0.26
Gap	-0.15	-0.03	-0.06

- LifeHD approaches the ACC of supervised HDC with a gap of **15%**, **3%** and **6%** on MHEALTH, ESC-50 and CIFAR-100
- Visualization of a valid learning outcome

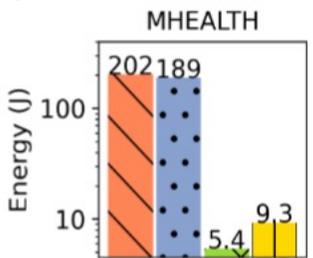


Predicted Clusters by LifeHD

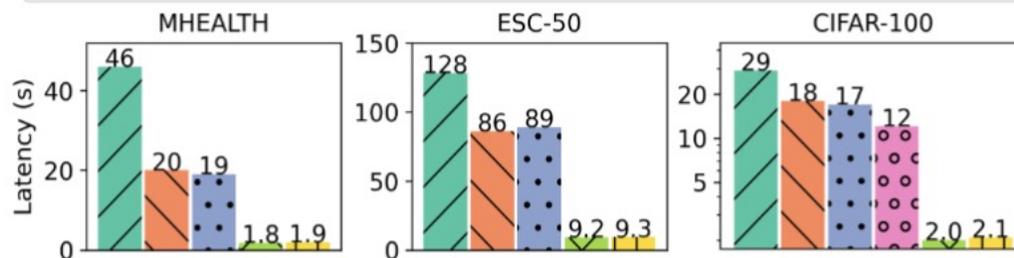
Training Latency and Energy



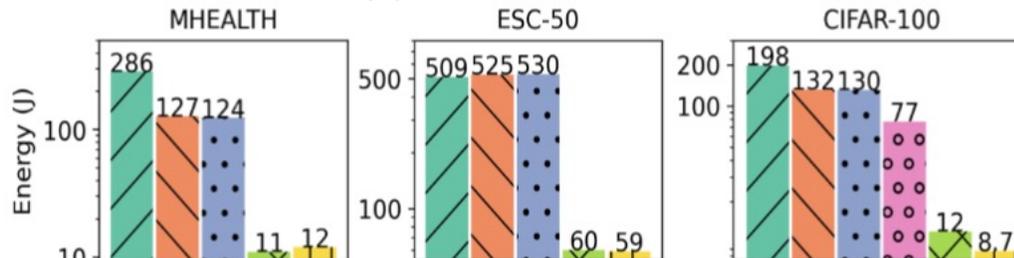
(a) Latency on RPi Zero



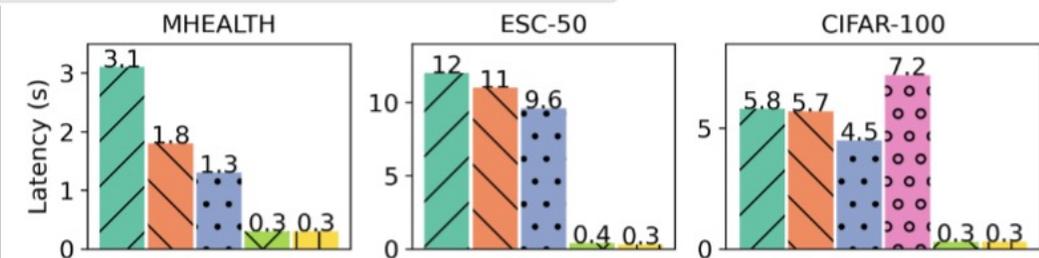
(d) Energy on RPi Zero



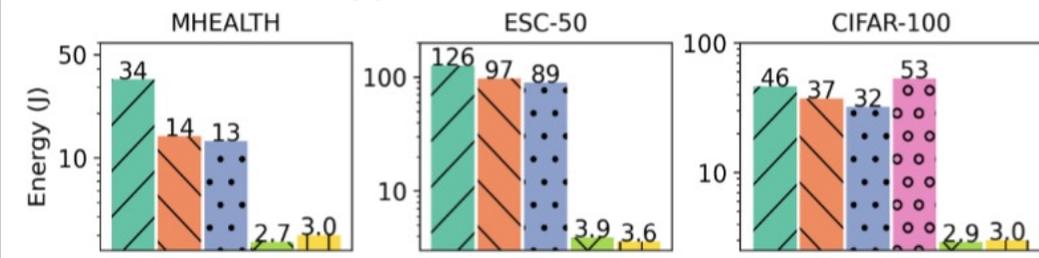
(b) Latency on RPi 4B



(e) Energy on RPi 4B



(c) Latency on Jetson TX2



(f) Energy on Jetson TX2

LifeHD vs. NN-based baselines

- Up to 23.7x, 36.5x and 22.1x faster to train on RPi Zero, RPi 4 and Jetson TX2
- Up to 22.5x, 34.3x and 20.8x more energy efficient on RPi Zero, RPi 4 and Jetson TX2

Conclusion

- On-device lifelong learning should be the future of edge intelligence
- Prior works require **label supervision** or **intensive resources** to train
- We design and implement LifeHD, the first end-to-end system for on-device unsupervised lifelong learning using Hyperdimensional Computing
- We further propose two variants of LifeHD to deal with practical scenarios

- LifeHD improves ACC by up to 74.8% compared to the SOTA NN-based unsupervised lifelong learning baselines with as much as 34.3x better energy efficiency on Raspberry Pi 4B
- Our code is available at <https://github.com/Orienfish/LifeHD>

References

- McCloskey, Michael, and Neal J. Cohen. "Catastrophic interference in connectionist networks: The sequential learning problem." *Psychology of learning and motivation*. Vol. 24. Academic Press, 1989. 109-165.
- Enrico Fini, et al. Self-Supervised Models are Continual Learners. CVPR'22
- Divyam Madaan, et al. Representational Continuity for Unsupervised Continual Learning. ICLR'22
- James Smith, et al. Unsupervised Progressive Learning and the STAM Architecture. IJCAI'21
- Shen, Yang, Sanjoy Dasgupta, and Saket Navlakha. "Algorithmic insights on continual learning from fruit flies." arXiv preprint arXiv:2107.07617 (2021)
- Bricken, Trenton, et al. "Sparse distributed memory is a continual learner.", ICLR'23
- Moin, Ali, et al. "A wearable biosensing system with in-sensor adaptive machine learning for hand gesture recognition." *Nature Electronics* 4.1 (2021): 54-63
- Dutta, Arpan, et al. "Hdnn-pim: Efficient in memory design of hyperdimensional computing with feature extraction." *Proceedings of the Great Lakes Symposium on VLSI 2022*. 2022.
- Imani, Mohsen, et al. "Semihd: Semi-supervised learning using hyperdimensional computing." ICCAD'19
- Khaleghi, Behnam, Mohsen Imani, and Tajana Rosing. "Prive-hd: Privacy-preserved hyperdimensional computing." DAC'20