

Introduction

- While great progress has been made in continual learning, it is still challenging to deploy the existing algorithms in the wild to learn over time in a real-world application
- The barrier primarily stems from two factors:
 - The unpredictable streaming input
 - The lack of supervision and prior knowledge
- Most existing works in unsupervised continual learning rely on various prior knowledge to produce good results



Papers	Single-pass	Non-iid	No task labels	No class labels
VASE [2], CURL [61], L-VAEGAN [77]	×	✓	✓	✓
He et al. [31], CCSL [46], CaSSLe [24], LUMP [49]	✓	✓	×	✓
Tiezzi et al. [70], KIERA [57]	✓	✓	✓	×
STAM [68]	✓	✓	✓	✓

- We aim at closing the gap towards real-world continual learning

An Empirical Study of Existing Self-Supervised Learning (SSL) Baselines

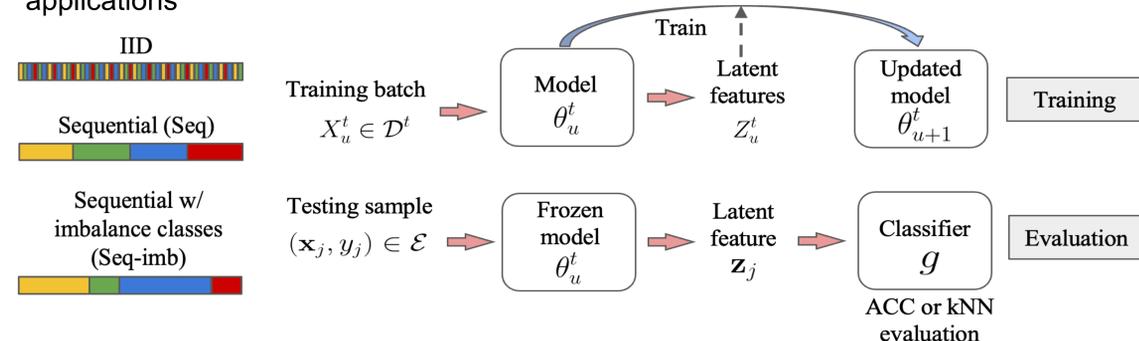
- Recent studies have indicated that combining SSL with memory replay holds great promise for continual representation learning in the wild [1]
- We conduct empirical study of existing SSL methods with memory replay
- Datasets:** CIFAR-10 (image), Stream-51 (video) [2];
- Data streams:** iid vs. Seq-imb
- Our results show that SSL baselines experience a **significant accuracy drop** when applied on **video datasets (with temporal correlation)** with **Seq-imb** data streams, thus impeding their practical utility for real-world applications

Table 1. Overview of state-of-the-art SSL methods and losses.

Methods	Loss	Loss Function \mathcal{L}_{SSL}
SimCLR [20]	InfoNCE	$-\log \frac{\exp(\mathbf{z}_i^A \cdot \mathbf{z}_i^B / \tau)}{\sum_{k \neq i} \exp(\mathbf{z}_i^A \cdot \mathbf{z}_k / \tau)}$
BYOL [35]	MSE	$\ \mathbf{q}_i^A - \mathbf{z}_i^B\ _2^2$
SimSiam [23]	MSE	$\mathcal{D}(\mathbf{q}_i^A, \mathbf{z}_i^B)$
Barlow Twins [92]	Cross-Correlation	$\sum_{u,v} (1 - C_{uv})^2 + \psi \sum_{u,v} \sum_{u \neq v} C_{uv}^2$
VICReg [7]	MSE + Variance + Cross-Correlation	$\psi s(\mathbf{z}_i^A, \mathbf{z}_i^B) + \mu v(\mathbf{z}_i^A) + \nu v(\mathbf{z}_i^B)$

Problem Definition: Unsupervised Continual Learning (UCL)

- Online unsupervised continual learning without prior knowledge
 - Non-iid and single-pass data streams
 - No task or class labels
 - No prior knowledge, e.g., task/class shift boundaries
- We consider three different types of *class-incremental* streams inspired from real-world applications



Our Method: EVOLVE

- Our essential idea is to enhance UCL in a wild environment with diverse pretrained models treated as *experts*
- We propose EVOLVE, a hybrid UCL framework with (1) SSL training on the local client and (2) expert-guided training on the cloud, transmitting a small set of data and intermediate features to the cloud

Two key designs of EVOLVE

1 Expert Aggregation Loss based on Hilbert-Schmidt independence criterion (HSIC)

$$\mathcal{L}_E = -\sum_{e=1}^E p_e^t \cdot \text{HSIC}(\mathbf{K}_e^t, \mathbf{L}^t),$$

$$\text{HSIC}(X, Y) = \text{HSIC}(K, L) = \frac{1}{(n-1)^2} \text{Tr}(KHLH),$$

$$H = I - \frac{1}{n} \mathbf{1}\mathbf{1}^T$$

2 Dynamic weight adjustment based on a confidence metric, updated in moving average

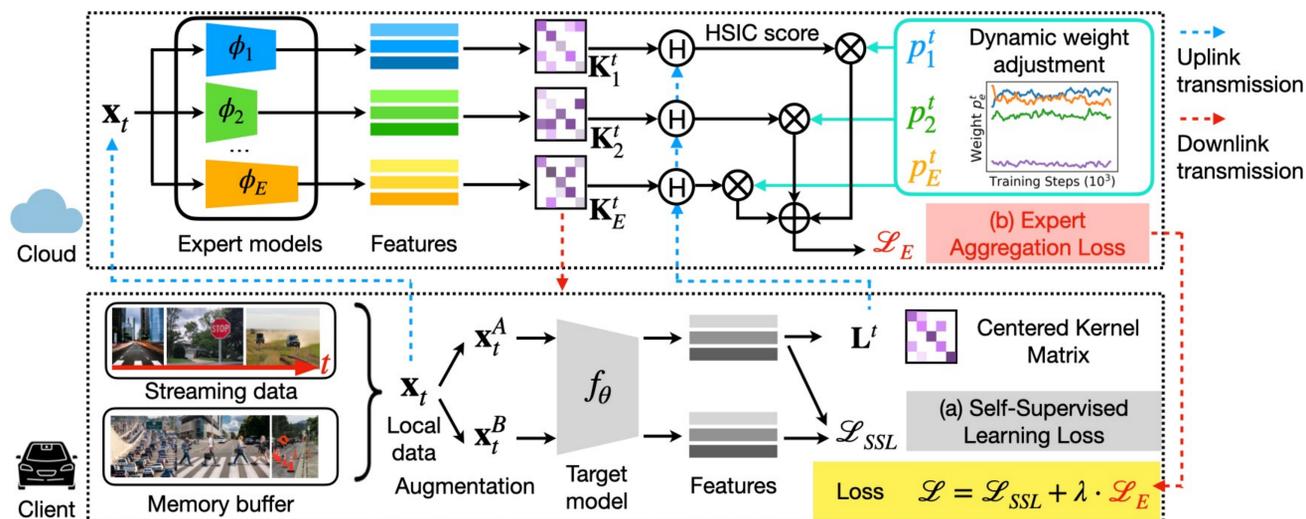
$$q_e^t = \frac{\exp(\mathbf{h}_{e,i}^A \cdot \mathbf{h}_{e,i}^B / \tau)}{\sum_{k \neq i} \exp(\mathbf{h}_{e,i}^A \cdot \mathbf{h}_{e,k}^B / \tau) + \sum_k \exp(\mathbf{h}_{e,i}^A \cdot \mathbf{h}_{e,k}^B / \tau)},$$

$$w_e^{t+1} = \alpha w_e^t + (1 - \alpha) q_e^t, \quad p_e^t = w_e^t / \sum_l w_l^t$$

- Key advantages of EVOLVE:

Expert-guided learning helps adapt in natural and unpredictable environments

The hybrid scheme avoids the high computational costs induced by running experts on clients



Experimental Setup

- Datasets:** CIFAR-10, TinyImageNet, CORe50 [3], Stream-51 [2]
- UCL baselines:**
 - Synaptic Intelligence (SI) [ICML'17]
 - Progressive Neural Network (PNN) [arXiv'16]
 - Dark Experience Replay (DER) [NeurIPS'20]
 - CaSSLe [CVPR'22]
 - Lifelong Unsupervised Mixup (LUMP) [ICLR'22]
- Experts:** pretrained ResNet-50, Swin Transformer
- Metrics:** kNN accuracy, linear evaluation accuracy

References

- Purushwalkam, Senthil, et al. "The challenges of continuous self-supervised learning." *ECCV'22*.
- Roady, Ryne, et al. "Stream-51: Streaming classification and novelty detection from videos." *CVPRW'20*
- Lomonaco, Vincenzo, and Davide Maltoni. "Core50: a new dataset and benchmark for continuous object recognition." *PMLR'17*
- Littlestone, Nick, and Manfred K. Warmuth. "The weighted majority algorithm." *Information and computation* 108.2 (1994): 212-261.

Results

- Comparison with existing UCL baselines:** EVOLVE outperforms the top baseline using the same SSL by 3.6-20.0% in kNN accuracy and 6.1- 53.7% in top-1 linear evaluation accuracy across diverse data streams.

The final kNN accuracy and linear evaluation accuracy on Stream-51

Method	kNN Accuracy(↑)					Linear Evaluation Accuracy(↑)				
	SimCLR	BYOL	SimSiam	BarlowTwins	VICReg	SimCLR	BYOL	SimSiam	BarlowTwins	VICReg
SSL	14.0±0.4	17.1±0.1	13.1±1.0	18.1±0.4	14.8±0.3	33.1±1.5	27.7±2.6	11.9±3.5	51.4±1.1	40.8±0.2
SI	12.9±0.5	17.0±1.0	12.3±0.6	12.2±0.8	11.1±0.4	21.3±1.9	27.0±8.3	13.2±5.9	26.2±0.2	23.5±2.0
PNN	12.0±0.2	17.1±1.1	12.5±0.5	12.7±1.2	11.6±0.8	13.5±0.6	29.9±0.1	9.8±0.9	26.9±4.6	25.4±0.1
DER	13.6±0.6	16.0±0.4	14.4±1.3	13.0±1.2	10.7±0.4	31.5±1.5	37.5±2.4	28.0±5.0	28.9±0.1	24.0±1.7
CaSSLe	14.7±0.9	26.5±1.6	21.9±0.8	16.7±0.3	12.6±2.0	7.5±3.2	27.3±5.0	20.6±6.1	10.0±1.2	38.5±2.4
LUMP	20.5±0.7	14.5±0.5	12.7±0.1	13.9±0.5	20.7±1.3	48.2±0.1	27.2±0.8	8.4±0.1	16.9±3.4	55.1±1.5
EVOLVE	30.1±1.6	31.6±1.3	31.5±1.7	30.1±1.7	24.8±0.4	82.2±0.9	84.4±1.0	81.7±1.0	75.7±2.4	61.2±1.7

- Comparison with other weight update policies for using the experts:** the commonly used Multiplicative Weight Update (MW) [4] in online optimization can converge to extremes, while EVOLVE yields a dynamic pattern

